

CCSMBA INFORMATION PACK SECTION 8

RULES AND CONDITIONS OF PLAY

1 APPLICATION OF RULES

- 1.1 The Rules and Conditions of Play in this Section 8 have been set by the CCSMBA Management Committee under Para 7.3 of the CCSMBA Constitution and apply to every competition organised by the CCSMBA unless stated otherwise.
- 1.2 The Committee is the final interpreter of these Rules and has the right to amend them as necessary.
- 1.3 The Committee is empowered to take disciplinary action against any affiliated member or club in breach of these Rules and Conditions of Play - see Para 7.5 of the Constitution.
- 1.4 Appeals will be dealt with according to Para 7.6 of the Constitution.

2 CCSMBA COMPETITIONS

- 2.1 **County Competitions:** affiliated individuals or teams compete for a County Championship or title. Team members do not have to be affiliated through the same club, except for the Rae Francis Competition. These competitions are listed at Appendix 2 which also shows the playing format.
- 2.2 **National Championships** - see Para 10 below.
- 2.3 **Area Winter League** - see Appendix 1.
- 2.4 **Inter-Area leagues and competitions, ie**
 - Bebbington Cup - see Para 11 below
 - League Plate Competition – see Para 12 below
 - Inter-Area Competition - see Para 13 below
 - Inter-Area League Competition - see Para 14 below.
- 2.5 **Summer League** - rules will be issued separately with the competition entry forms.
- 2.6 Other competitions organised from time to time (eg charity competitions) – for which rules will be specified at the time.
- 2.7 The Competition Secretary is responsible, with the help of the Assistant Competition Secretary, for running all County competitions except the Area Winter League (see Appendix 1), the Summer League and the Inter-Area League and Competition (which are run by the Area Representatives with the assistance of the Competition Secretary). Any other Committee Member may assist as required.
- 2.8 County points are awarded for certain competitions – see Section 9 of the Information Pack.
- 2.9 All County competitions will take precedence over every other competition except those run by the ESMBA.
- 2.10 All clubs should notify the Competition Secretary of their own events to avoid clashes with the County fixture list.

3 ENTRY

- 3.1 Competition entry forms for County Competitions and the National Championships will be sent out to every Club secretary during the summer for return by a specified closing date. No further entries will be accepted after that date.
- 3.2 All competition entry fees will be set by the County Management Committee each year. All cheques must be made payable to the CCSMBA.
- 3.3 Players must be affiliated to the County before entering any competition.
- 3.4 A player may affiliate through one club only and represent only that club in the Rae Francis and the Area Winter League.
- 3.5 The Committee reserves the absolute right to refuse any entry deemed inappropriate.
- 3.6 The venue, date and signing-in time for any competition to be played centrally will be stated on the competition entry form and further confirmed with the draw results.
- 3.7 All players, including singles players, must have matching stickers on all bowls used in the competition. County stickers may only be used when playing for the County.

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4 THE DRAW

- 4.1 As soon as possible after the closing date, the draw to confirm the playing order for each of the competitions listed at Appendix 2 (except the Champion of Champions and the Under 25s which have a much later closing date to allow for the completion of individual club championships) will take place in the presence of at least 2 Committee Members, one of whom must be either the Competition Secretary or Assistant Competition Secretary, and a video record of the draws should be taken. This will be a straight draw of all entrants with no prior attempt to categorise or seed the entries, with the exception of the circumstance described at Para 4.6 below. The video record should be kept for the season and made available upon request.
- 4.2 The draw results will then be sent out to Club secretaries in advance of playing dates.
- 4.3 Entry fees are not refundable once the draw has been made.
- 4.4 Once a draw has been made it will determine the order of play for the group stages. If a knockout stage is required before Finals Day a redraw will take place to determine the order of play. A further draw will take place on Finals Day – see 6.3.1.
- 4.5 If a singles player or a team drops out, then the subsequent entries drawn will move up one place. No additional player or team can be slotted in to fill a vacant place therefore, in the case of competitions played at a central venue, the organiser will have to work with the numbers on the day, ie the 'Order of Play' for Groups will be amended if necessary before play starts on the day.
- 4.6 In the case of a 2-day event, those players who have business or work commitments, or can demonstrate very special circumstances, may be allowed to choose the day they wish to play, provided this is stated on the entry form and accompanied by a written request. In the event of insufficient entries, the Competition Secretary, with the approval of the Committee, reserves the right to run any such competition on 1 day only, either Saturday or Sunday. Entrants who have specified a chosen day may in this case have to withdraw. No player or team may change their mind after the closing date. If unable to play on the day drawn, competitors must withdraw from the competition.

5 DRESS

- 5.1 Players must wear the regulation bowling attire as stipulated in the ESMBA rules.
- 5.2 In addition a V-necked sweater, sweatshirt, sleeveless pullover, fleece jacket or cardigan in white or the club colour may be worn.
- 5.3 If club uniform is worn, all members of the team must wear it. The club shirt, whether white or coloured, shall form part of this uniform and therefore there shall be no requirement for all team members to wear their club jumpers when playing (eg 2 players in club shirt and 2 players in club shirt **and** club jumper is acceptable).
- 5.4 County uniform may only be worn when representing the County or marking County events.
- 5.5 Umpires and officials are instructed to check and ensure compliance before play; anybody not dressed in accordance with the above will be given a warning and may be prevented from playing in future competitions.

6 FORMATS

- 6.1 Most countywide competitions are initially played at a central venue over 1 or 2 days depending on the number of entries. A Round Robin Format (see 6.2 below) is used to find a total of 8 teams for the final stages, usually played on a subsequent Finals Day (see 6.3 below), to determine the winner. If the number of entries is low, the Round Robin and Finals stages may be combined on the same day. The exceptions are the County 4-Wood Mixed Pairs, the Rae Francis and the Team of 3 Competitions which are played in a Home and Away Format to a conclusion (see 6.4 below).
- 6.2 **Round Robin Format**
- 6.2.1 No trial ends allowed, except at the Competition Secretary's discretion when one team has already played on the mat and their opponents have not.

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- 6.2.2 Visiting the head will be allowed at the discretion of the Competition Secretary. Time-wasting will not be tolerated.
- 6.2.3 Ends per game will be played as follows:
- | | |
|------------------------------|---------|
| County Singles | 11 ends |
| County Pairs | 11 ends |
| County Triples | 10 ends |
| County Fours | 9 ends |
| County 2-Wood Singles | 15 ends |
| County 4-Wood Pairs | 9 ends |
| County Champion of Champions | 11 ends |
| County Under-25s Singles | 11 ends |
- 6.2.4 Each player or team will play a minimum of 3 games in groups of 4 where possible, with groups of 5 or 6 used where necessary. Exceptionally, if there are fewer than 16 entries, groups of 3 or a knockout format may be used at the Competition Secretary's discretion.
- 6.2.5 Where it is necessary to utilise groups of 5 to fulfil the day's play, a scratch player/team will be used. The player/team fulfilling this role within the group will be clearly defined in the group format and this player/team will be expected to play the additional game.
- 6.2.6 The player/team with the highest overall points will be the winner of the group. Where teams are level on points the following criteria will be used to determine their group positions:
- i shot difference
 - ii head to head record
 - iii shots scored
 - iv ends won.
- If teams are still level, there will be a 1 end playoff.
- 6.2.7 The teams going forward to the finals stages will in all competitions be the winners of each group plus, in competitions where less than 32 players/teams take part, the runners-up with the highest scores, to make up a total of 8 qualifiers. If a qualifying competition is run over 2 days a further knockout round will be played to reduce the 8 qualifiers to 4 where necessary.
- 6.2.8 Should any queries arise outside the scope of these Rules, the Umpire will refer to the ESMBA Laws of the Game.
- 6.2.9 Any disputes on the day will be settled by the organiser together with at least one other Committee member present on the day.
- 6.3 Finals Day**
- 6.3.1 The order of play for Finals Day will be drawn on the day.
- 6.3.2 2 trial ends are allowed in all games (2 woods each way).
- 6.3.3 Quarter and semi finals are played over *the* same number of ends as in 6.2.3.above.
- 6.3.4 Finals are played over the same number of ends as the preceding stages.
- 6.3.5 Finals are played in separate sessions to allow completion of each discipline.
- 6.3.6 Mementoes will be awarded to the winners and runners-up of any County Final other than a team event. Perpetual trophies will be awarded at the Annual Presentation.
- 6.4 Home and Away Format**
- 6.4.1 The Competitions currently played home and away to a conclusion are the County 4-Wood Mixed Pairs (see 6.4.6 below), the County Team of Three (see 6.4.7 below) and the Rae Francis (see 6.4.8 below).
- 6.4.2 A team consisting of players from more than one club must play home matches at the venue of the club submitting the entry.
- 6.4.3 It is the responsibility of both teams to contact their opponents with 3 dates for their home tie to take place within 7 days of the completion date of the previous round. Due consideration must be given to County, National and International fixtures, County Competition dates, Bank Holidays, work commitments and travel problems. If, following the offer of 3 dates, teams cannot agree then the team rejecting the dates offered will forfeit the match.

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- 6.4.4 Once dates have been agreed they can only be changed with the agreement of both parties. If this is not possible the team breaking the date must forfeit the match and the other team will go through to the next round.
- 6.4.5 The winner of each round will be responsible for returning the completed and properly signed score cards to the Competition Secretary. These should be returned within 4 days of the date played (it is recommended that cards posted should be sent 1st class). Failure to do so could result in the next round opponents receiving a bye.
- 6.4.6 **County 4-Wood Mixed Pairs**
Played over 15 ends with 2 trial ends.
The winner of each round is the pair which scored the greater number of shots over the 2 legs: if shots are equal after both legs, an extra end must be played to determine the winner.
- 6.4.7 **County Team of Three**
3 players play a singles (4 woods), pairs (2 woods) and triples (2 woods) game (in that order), each over 10 ends on the same mat with 2 trial ends for the singles and pairs. Teams will not be allowed to play with a member short. Each player must play in 2 disciplines only. The winner of each round is the team which scored the greater number of shots over the 2 legs: if shots are equal after both legs, an extra end must be played by the triple to determine the winner.
- 6.4.8 **Rae Francis Competition** (all team members from same club, 1 team only per club)
10 players play, in the following order: 2-wood fours, 2-wood triples, 2-wood pairs and 4-wood singles on a minimum of 2 mats, each over 10 ends with 2 trial ends for each discipline. Each player must play in 1 discipline only. The winner of each round is the team which scored the greater number of shots over the 2 legs: if shots are equal after both legs, an extra end must be played by the singles player to determine the winner. If the club entering does not have 2 mats, they may use a 2-mat venue within their own Area for the purpose of this competition.

7 MARKERS

There is no longer a requirement for an Approved Marker to mark County Competition matches. However, the Cornwall County Approved Markers Scheme is still in operation as a stepping stone to the ESMBA Umpire qualification (see Section 7).

8 SUBSTITUTIONS

- 8.1 Before the first game the following substitutions may be allowed using any other affiliated player who will not be playing in that competition provided that the Competition Secretary is informed before signing-in time on the day:
1 substitute in any pairs or triples competition
2 substitutes in County Fours competitions: any substitutions in the Mixed Fours must preserve the team composition of 2 men and 2 ladies.
- 8.2 There may be no substitutes in any singles competition at any stage. This includes the Champion of Champions Competition for which all entrants must have played in and won their own Club Championship.
- 8.3 A player who has been substituted may not re-enter the competition with another team. They may re-join the team they originally entered with on a subsequent date, only if replacing the player who replaced them in an earlier round (i.e. reversing the substitution).
- 8.4 Any named player from a withdrawn team may be used as a substitute in any other team in the same event providing their original team withdrew before the first round commenced.
- 8.5 After the first round has commenced a substitute may only be used in exceptional circumstances with the approval of the Competition Secretary. However, if the team has previously made a substitution this can be reversed for later rounds, as per rule 8.3.
- 8.6 County points will only be awarded to players for the rounds they qualify for. If any rounds are qualified for by a substitute the points for those rounds will be awarded to the substitute, with the original player keeping any points earned up to the point of withdrawal.

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9 PENALTIES

- 9.1 The following penalties will be applied unless the offender can demonstrate exceptional circumstances.
- 9.2 Any player or team failing to sign in by the stated time will not be allowed to play.
- 9.3 Any player or team failing to turn up at the Round Robin stage of any competition by the sign-in time may be banned from entering that competition the following year.
- 9.4 Any player or team failing to turn up on Finals Day *will not be awarded any County points for that discipline and will forfeit 50% of points gained in any other competition during the season. The player will also be banned from entering that discipline in the following year.*
- 9.5 Bans will be applied by the County Management Committee to the player or team concerned as laid down at Para 7.5 of the CCSMBA Constitution.
- 9.6 Banned players or teams have the right of appeal, which must be lodged in writing with the County Secretary within 14 days of the ban and will be settled by the Management Committee according to Para 7.6 of the CCSMBA Constitution.

10 NATIONAL CHAMPIONSHIPS (qualifying rounds for the National Finals played at the National Venue)

- 10.1 The qualifying rounds for these competitions will be played on a Round Robin basis at a venue and time to be advised to players by the Competition Secretary.
- 10.2 The winning players must be prepared to represent Cornwall at these finals, according to the County's allocation of places.
- 10.3 Any player who fails to attend the finals without good reason will be banned from entering all National and County competitions for the following season.
- 10.4 National Championships will be played to ESMBA format.

11 BEBBINGTON CUP COMPETITION

- 11.1 The winners of the 4 Area Winter Premier Leagues will compete against each other at a stated venue on a date specified in the County Fixture List. Teams may consist of a squad of players; all members in the squad must be eligible to represent the club as per 'Team Player Registration' Appendix 1 of Rules and Conditions of Play.
- 11.2 The Competition Secretary must be notified of the Area winners 1 week prior to the fixture date.
- 11.3 The Competition will be played on a Round Robin basis to a given format with all Areas playing each other.
- 11.4 Players will compete in 2 teams of 4 over 10 ends using 2 woods each with matching stickers.
- 11.5 2 trial ends per game will be permitted.
- 11.6 2 points will be awarded to each winning team, 1 for a draw. There will be no bonus points awarded for overall shots.
- 11.7 The Area team with the highest overall points/ shots will win the Bebbington Cup and will be awarded this trophy at the Annual Presentations.
- 11.8 A team failing to represent an Area at the Finals Day will incur a 12-point deduction from their points for the following Winter League season.

12 LEAGUE PLATE COMPETITION

- 12.1 The winners of the 4 Area Winter Division One Leagues (*in the case of the North Area, this will be the winners of a separate knockout competition played between those teams in the second half of the North Area League*) will compete against each other at a stated venue on a date specified in the County Fixture List. Teams may consist of a squad of players; all members in the squad must be eligible to represent the club as per 'Team Player Registration' Appendix 1 of Rules and Conditions of Play.

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- 12.2 Teams may opt out of this competition by way of written notice to be received by the Area Representative prior to the start of the second half of the County League Programme. Should written notice not be received by the Area Representative then the penalty set out in 12.9 will apply.
- 12.3 The Competition Secretary must be notified of the Area winners 1 week prior to the fixtured date.
- 12.4 The Competition will be played on a Round Robin basis to a given format with all Areas playing each other.
- 12.5 Players will compete in 2 teams of 4 over 10 ends using 2 woods each with matching stickers.
- 12.6 2 trial ends per game will be permitted.
- 12.7 2 points will be awarded to each winning team, 1 for a draw. There will be no bonus points awarded for overall shots.
- 12.8 The Area team with the highest overall points/ shots will win the John Truscott Memorial Shield and will be awarded this trophy at the Annual Presentations.
- 12.9 A team failing to represent an Area at the Finals Day will incur a 6-point deduction from their points for the following Winter League season.

13 COUNTY INTER-AREA COMPETITION

- 13.1 The 4 Areas will compete against each other on a date specified in the County Fixture List.
- 13.2 Each Area team will consist of 32 players in 8 rinks of 4, organised and captained by the Area Representative, who is responsible for collecting the entry fee from each player.
- 13.3 ESMBA Rules apply.
- 13.4 Each team of 4 will play 3 games over 9 ends with no trial ends, using 2 woods each with matching Area stickers as provided.
- 13.5 The Area team with the highest overall points/shots will win the Kemow Cup and will be awarded this trophy at the Annual Presentations.

14 COUNTY INTER-AREA LEAGUE COMPETITION

- 14.1 The 4 Areas will compete against each other on a league basis on dates specified in the County Fixture List.
- 14.2 Each Area team will be organised and captained by the Area Representative, who is responsible for collecting the entry fee from each player.
- 14.3 Each Area team will consist of a minimum of 10 players grouped as 1 single, 1 pair, 1 triple and 1 four using the following format:

Singles: 4 woods over 15 ends	Pairs: 2 woods over 15 ends
Triples: 2 woods over 11 ends	Fours: 2 woods over 9 ends.

2 trial ends are allowed for each game.
Each session will consist of all four disciplines playing at the same time.
- 14.4 Players may swap disciplines between sessions providing they do not play on the same mat twice.
- 14.5 Area Teams may use more than 10 players throughout the day providing "14.4" is adhered to.
- 14.6 All team players must use their own Area coloured stickers as provided.
- 14.7 Two points will be awarded for each individual game won with one point each for a drawn game.
- 14.8 The Area league team with the highest overall points/shots will win the Newton Challenge Shield and will be awarded the trophy at the Annual Presentations.